THIS IS EXTREMELY BASIC AND UNORGANIZED, LINKS ARE NOT GUARANTEED ANSWERS

1. everything.ndfbin
   1. Units
      1. [Unit name](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=770#p791216)
      2. [Unit armor](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266#p510702)
         1. [Additional Details](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=160#p554802)
      3. Infantry
         1. [Squad size](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=120#p549861)
         2. [Training](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=120#p550259)
         3. [Model and texture](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=330#p608751)
         4. [Effects?](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=710#p732993)
      4. Planes
         1. [COMThing’s Plane Weapons guide](http://forums.eugensystems.com/viewtopic.php?f=187&t=45885#p587729)
            1. [Another post by COMThing](http://forums.eugensystems.com/viewtopic.php?f=161&t=42290#p520027)
            2. [Rockets](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=140#p552968)
         2. [Turn Radius](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=20#p516481)
         3. [Weapon Effects](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1010#p895946)
         4. [MainSalvo](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1020#p896376)
         5. [Pylon Limit](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1110#p919769) (Correction on post below)
      5. Helicopters
         1. [Rocket pods](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1080#p908224)
      6. Weapons (Not aircraft-specific)
         1. [Radu M’s Guide](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=30#p516621)
         2. [AP Value](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=90#p546248)
            1. [More than 30 AP](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=930#p873352)
         3. [Critical hits](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=90#p546601)
            1. [AddDamages Critical Effect](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=110#p548209)
         4. [KE Armor penetration range](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=100#p546918)
         5. [Additional Details](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=540#p662894) (Answer 2 posts down)
         6. Missiles
            1. [Fire and Forget](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=180#p560607)
            2. [Guidance](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=290#p600140)
            3. [Anti-Ship Missile Damage](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=300#p604408)
         7. Attributes
            1. [Fire and Forget](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=180#p560607)
            2. [Other Ammo attributes](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1000#p895877)
            3. [Making it CIWS?](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=700#p732129)
            4. [CQC](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=740#p771277)
         8. [Missile and projectile velocity](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=340#p611700)
         9. [Delete Missile/Projectile trails](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=620#p687830)
      7. Transports
         1. [M1992 transport example](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=540#p662449)
         2. [Also take note of this](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=710#p742292) (Answer on post below)
         3. [Another Source](http://forums.eugensystems.com/viewtopic.php?f=187&t=42313&start=40#p624660)
      8. [Unit Ingame RTS Icons](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=150#p553621)
      9. [Optics](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=180#p562605)
         1. [Additional Details](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=460#p652669)
      10. [ECM](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=190#p569407)
      11. [Command Unit](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=920#p837885)
      12. Affiliation
          1. [Change country](http://forums.eugensystems.com/viewtopic.php?f=187&t=49711&start=160#p796581)
          2. [Redfor to Blufor or vice-versa](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=300#p605956)
          3. [Icon Flag](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=660#p714201)
      13. [Prototype](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=310#p608093)
      14. [Morale and routing](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=440#p649378)
      15. [Effects](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=660#p709488)
      16. [Category](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=950#p883584)
   2. [FOBs](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=450#p649965)
   3. Decks
      1. Coalitions
         1. [Countries in a coalition](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=110#p547859)
      2. [Bonuses](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=120#p551853)
         1. [Additional Details](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=160#p554567)
      3. Countries
         1. [Redfor to Blufor or vice-versa](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=170#p558706)
         2. [“Removing” a country](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=490#p655515)
         3. [Country names in NDF\_Win.dat](http://forums.eugensystems.com/viewtopic.php?f=187&t=55951#p888330)
      4. [Slots](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1120#p923940)
      5. Specializations
         1. [Specializations and other info](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=30#p516695)
         2. [Creating new deck specializations](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1220#p953636)
         3. [Specialization Hashes](http://forums.eugensystems.com/viewtopic.php?f=187&t=55951#p888330)
   4. [Making an instance a Top Object](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=830#p803336)
   5. [EugFloat32](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=940#p876304)
   6. Campaign
      1. [Time limit](http://forums.eugensystems.com/viewtopic.php?f=187&t=49131#p705320)
2. globals.ndfbin
   1. [Map minimum players](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=50#p535156)
   2. [Starting points](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=70#p541488)
3. [Basecamera.ndfbin](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=440#p646863)
4. gdconstantesoriginal.ndfbin
   1. [Income](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1120#p923940)
5. Campaign
   1. [BG pawns?](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=600#p682806)
6. ZZ\_Win.dat
   1. [Commander names](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=330#p611358)
7. ZZ\_4.dat
   1. [Opening .ppk](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=890#p818320)
   2. [Changing Country Flag](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=720#p751460)
   3. [Making Unit Icons](http://forums.eugensystems.com/viewtopic.php?f=187&t=57093#p925356)
8. [Videos/Loading Screens](http://forums.eugensystems.com/viewtopic.php?f=187&t=52514&p=825849#p825821)
9. [Profile Backup](http://forums.eugensystems.com/viewtopic.php?f=187&t=42266&start=1120#p921315)
10. [Reskinning the Armory](http://forums.eugensystems.com/viewtopic.php?f=187&t=52514&p=825849#p825821)
11. [Random stuff](http://forums.eugensystems.com/viewtopic.php?f=187&t=57159#p927627)